**Student name:** Bita Etaati

**Academic level:** Master of Science in Big Data Analytics Program; Department of Geography, San Diego State University

**Impact Statement:**
The project has helped me learn advanced skills in finite element computer modeling, web based interactive visualization tool, and spatial analysis of transit safety, which directly complemented the coursework of "BDA 603 (previously 696 – Smart Cities and Sustainability: Data Science Methods for Smart City Applications. "Classes like "BDA 600 – Capstone Seminar-helped me develop my proposal and technical paper respectively. This project developed my proposal/technical writing skills and allowed me to reflect that in my coursework as well as other classes. All in all, the project exposed me to real-world scenarios and research methodologies, which would have been difficult to experience, just from the coursework in my degree plan. Additionally, I presented in numerous settings while collaborating with a number of stakeholders. of relative risk estimates.

**Student name:** Andrick Mercado

**Academic level:** Bachelor of Science in Computer Science Program, San Diego State University

**Impact Statement:**
The project has helped me learn advanced skills in Unity Software, Google Cardboard, Firebase Software and C#, build 3-D Environment, and Play-Test at Feaster Charter Elementary School which, required development of proposal and technical paper respectively. This project developed my proposal/technical writing and computer skills while working in a real-life scenario at Feaster Charter Elementary School in Chula Vista, CA. All in all, the project exposed me to real-world scenarios and research methodologies. Additionally, I developed public speaking and presentation skills, and project management skills, throughout the period of the project.

**Student name:** Christian Mejia

**Academic level:** Master of Science in Big Data Analytics Program, San Diego State University

**Impact Statement:**
The project has helped me learn advanced skills in Unity Software (computer modeling), Google Cardboard, Firebase Software and C#, and develop a draft of a 3-D environment required development of proposal respectively. This project helped me develop my technical computer skills. The project exposed me to real-world scenarios and research methodologies.